



# *A posteriori* Modelling of the Dalmarnock Fire Tests

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# Motivation

## Why do Fire Modelling ?



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- Reconstruction of fire scenarios is difficult, since not enough data are available. Generally smoke detectors and CCTV are the only "measurements".
- Unknown room-layout complicates further the recreation of fire scenarios. WTC simulations were made based largely on visual recordings of external events.

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- Round-Robin "blind" study showed that blind predictions of realistic fire scenarios are not possible...
- To what degree fire scenarios can be reproduced, if full access to all kind of measured data is available.
- Evaluate which variables have the most important impact on the course of the simulation – which variables would have to be assimilated in a super-real-time simulation → **FireGrid**.





# Fire Models

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- CFD fire modelling of compartments has been a huge challenge for scientists. Still no "complete" CFD code for fire available.
- So far validation of CFD codes for fire based on simple enclosure fires, very few "realistic" scenarios have ever been modelled.

# Dalmarnock Tests

Key differences :

- Real Building

# Dalmarnock Tests

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- Real Building
- Realistic layout → real fuel load.

# Dalmarnock Tests

## The experimental compartment



Sofa with Bin

# Dalmarnock Tests

## Table of major events during the tests

Major events Observed	Time from Ignition (s)
Ignition	0
Bookcase ignites	275
<i>Fire engulfs bookcase (flashover)</i>	<i>300</i>
Compartment window breakage (NW Pane)	801
Extinction	1140

# *A posteriori* Simulations

## Ignition Source

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# *A posteriori* Simulations

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- Sofa laboratory test provided HRR for same sofa as used in Dalmarnock.
- UoE laboratory test together with other laboratory tests (NIST) → ignition source.

# *A posteriori* Simulations

## **Fire Growth**

*Three possible approaches :*



# *A posteriori* Simulations

## **Fire Growth**

*Three possible approaches :*

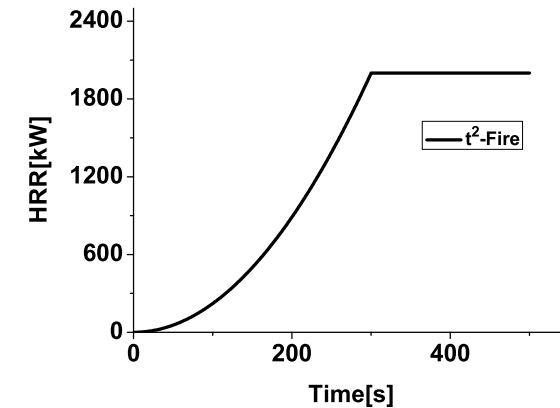
- prescribed :

# *A posteriori* Simulations

## Fire Growth

*Three possible approaches :*

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  - $t^2$ -HRR for growth phase

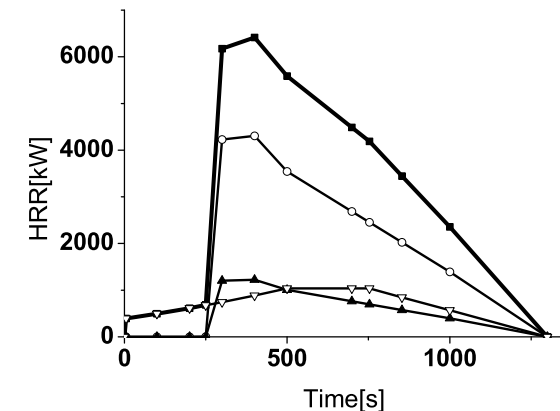


# *A posteriori* Simulations

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## Fire Growth

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- prescribed :
  - $t^2$ -HRR for growth phase
  - Imposed Overall HRR  
(adding individual HRR)
- predicted :
  - Flame spread based on  
Material properties



# *A posteriori* Simulations

## **Fire Growth**

*t<sup>2</sup>-Fire during growth phase :*





# *A posteriori* Simulations

## Fire Growth

*t<sup>2</sup>-Fire during growth phase :*

- Many different items in the room

# *A posteriori* Simulations

## Fire Growth

*t<sup>2</sup>-Fire during growth phase :*

- Many different items in the room
- Parameters of the *t<sup>2</sup>-Fire* cannot be related to items in the room

# *A posteriori* Simulations

## **Fire Growth**

*Imposed Overall HRR :*



# *A posteriori* Simulations

## Fire Growth

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- Fire Dynamics Simulator (FDS) → injection of combustible gases. They burn when they meet the right fuel-oxygen mixture.

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- In ventilation controlled fire, burning occurs outside (due to the lack of oxygen).

# *A posteriori* Simulations

## Fire Growth

*Imposed Overall HRR :*

- Fire Dynamics Simulator (FDS) → injection of combustible gases. They burn when they meet the right fuel-oxygen mixture.
- In ventilation controlled fire, burning occurs outside (due to the lack of oxygen).
- No flames in the compartment → Flame location decoupled from pyrolyzate fuel → unphysical results.



# *A posteriori* Simulations

## **Fire Growth**

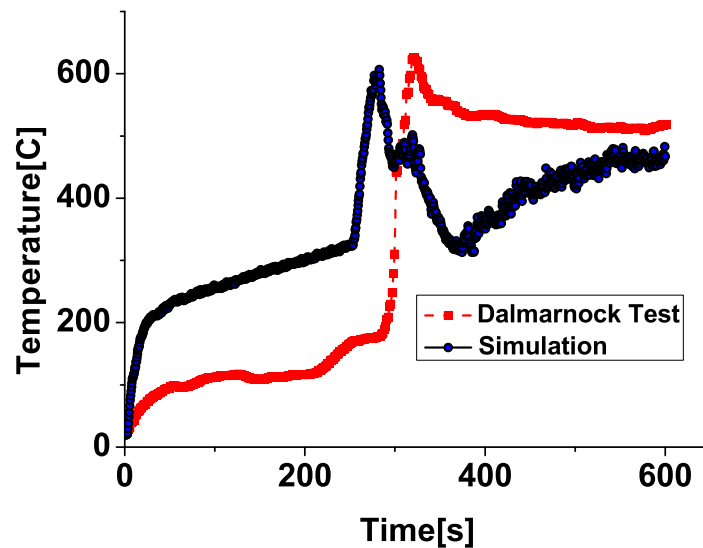
*Results using Totally Prescribed HRR :*



# *A posteriori* Simulations

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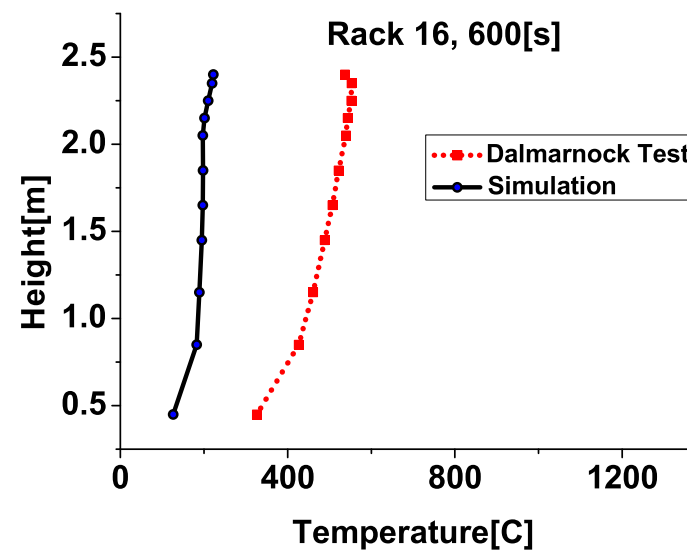
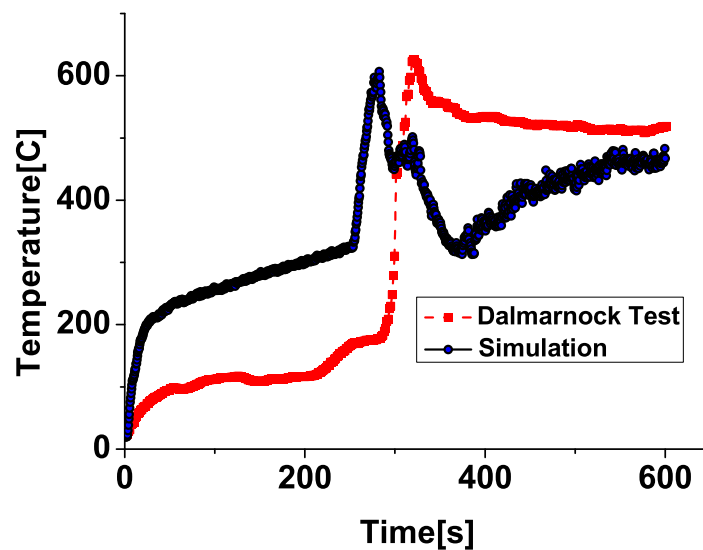




# *A posteriori* Simulations

## Fire Growth

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# *A posteriori* Simulations

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- Involved phenomena too complex → not yet applicable.

# *A posteriori* Simulations

## **Fire Growth**

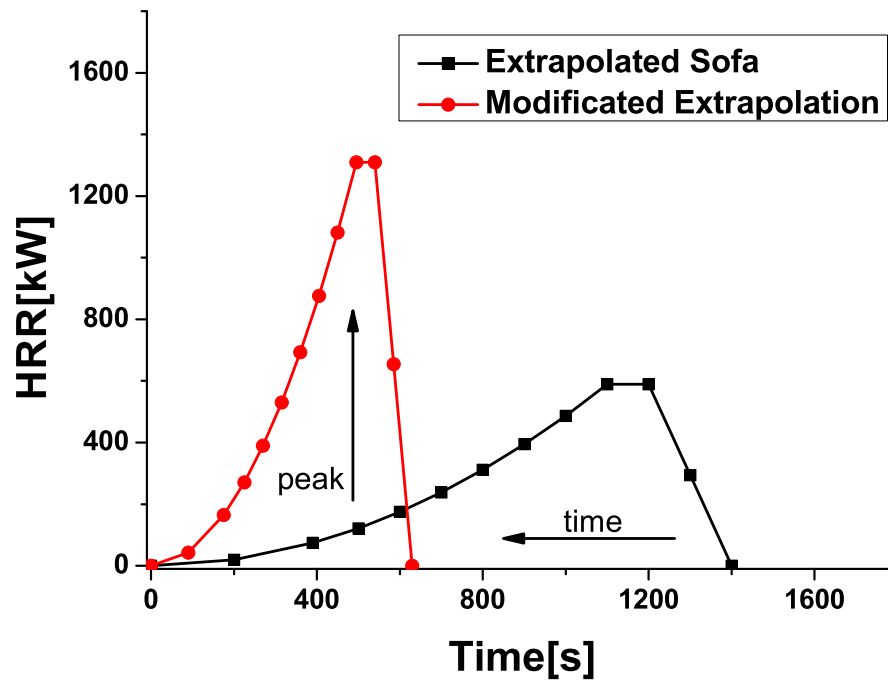
### *Predicted Flame Spread :*

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**Practical way : Somewhere between fully prescribed and predicted**

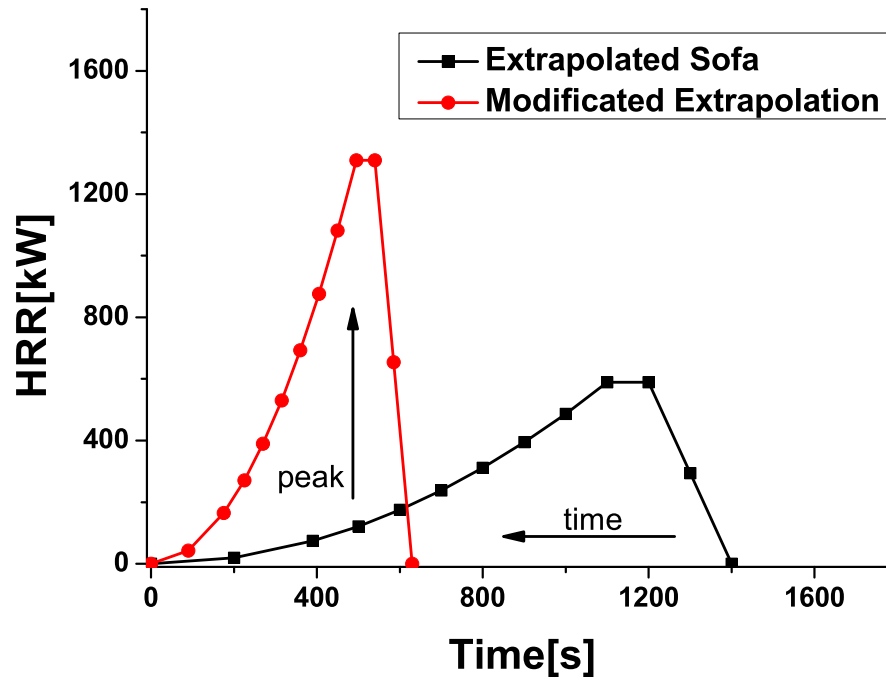
# *A posteriori* Simulations

## Fire Growth



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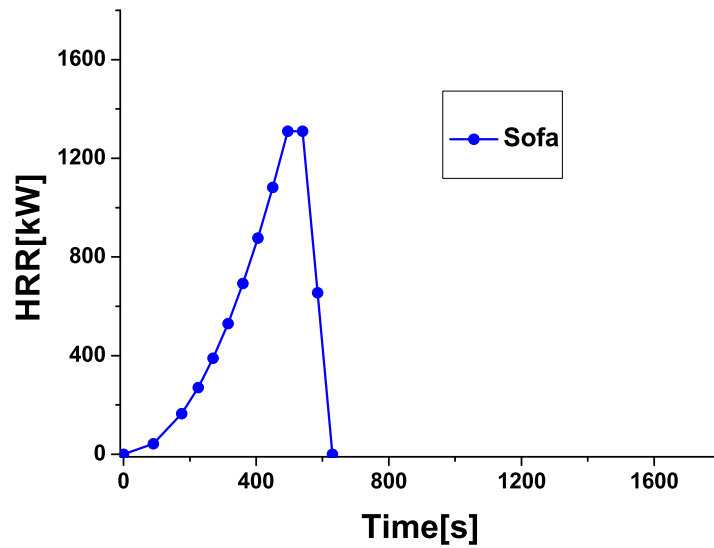
## Fire Growth



$$\underbrace{\int_{t_T} \text{HRR}_{\text{mod}}(t) dt}_{\text{TRH}_{\text{mod}}} = \underbrace{\int_{t_T} \text{HRR}_{\text{ex}}(t) dt}_{\text{TRH}_{\text{ex}}}$$

# *A posteriori* Simulations

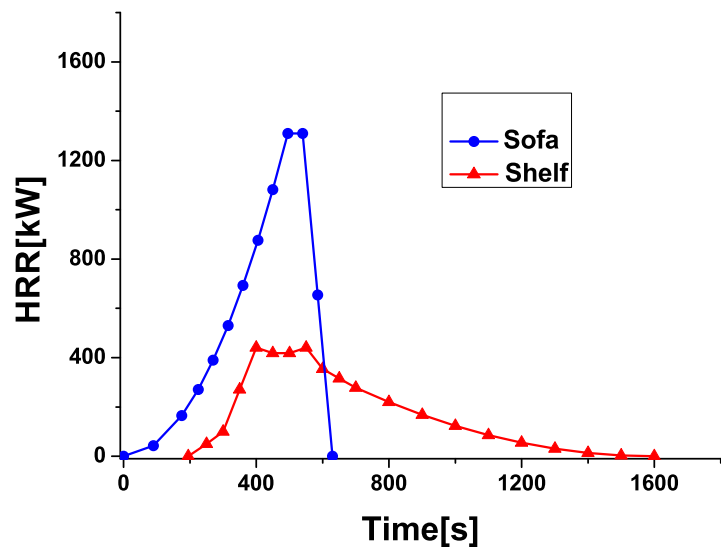
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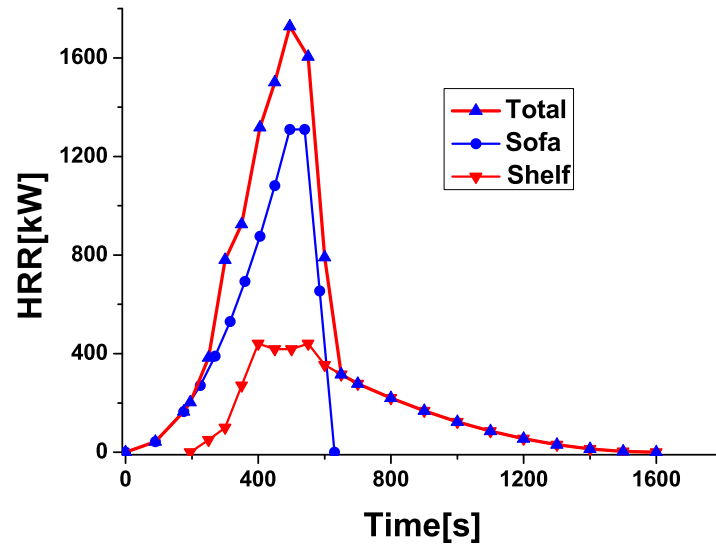
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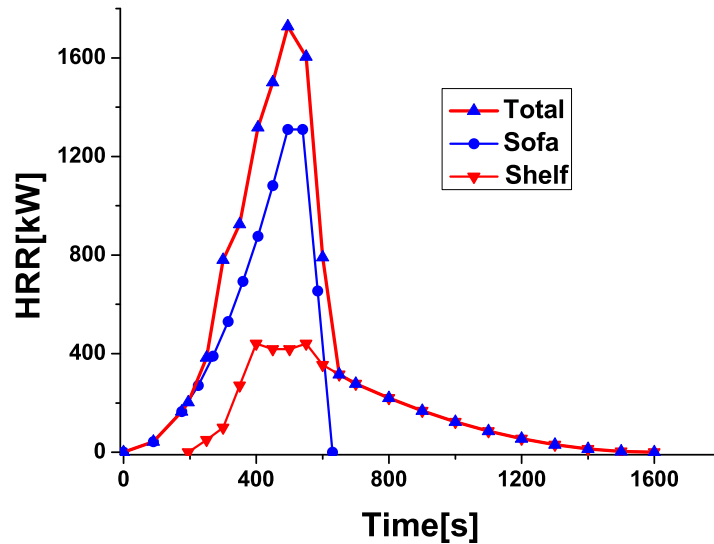
# *A posteriori* Simulations

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Rest of the furniture burns according to material properties

# *A posteriori* Simulations

## Other Parameters



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## Other Parameters

- Boundary conditions → Wind.
- Ventilation conditions (window breakage).
- Ignition temperature for other items in the room.

# Results – Averaged Quantities

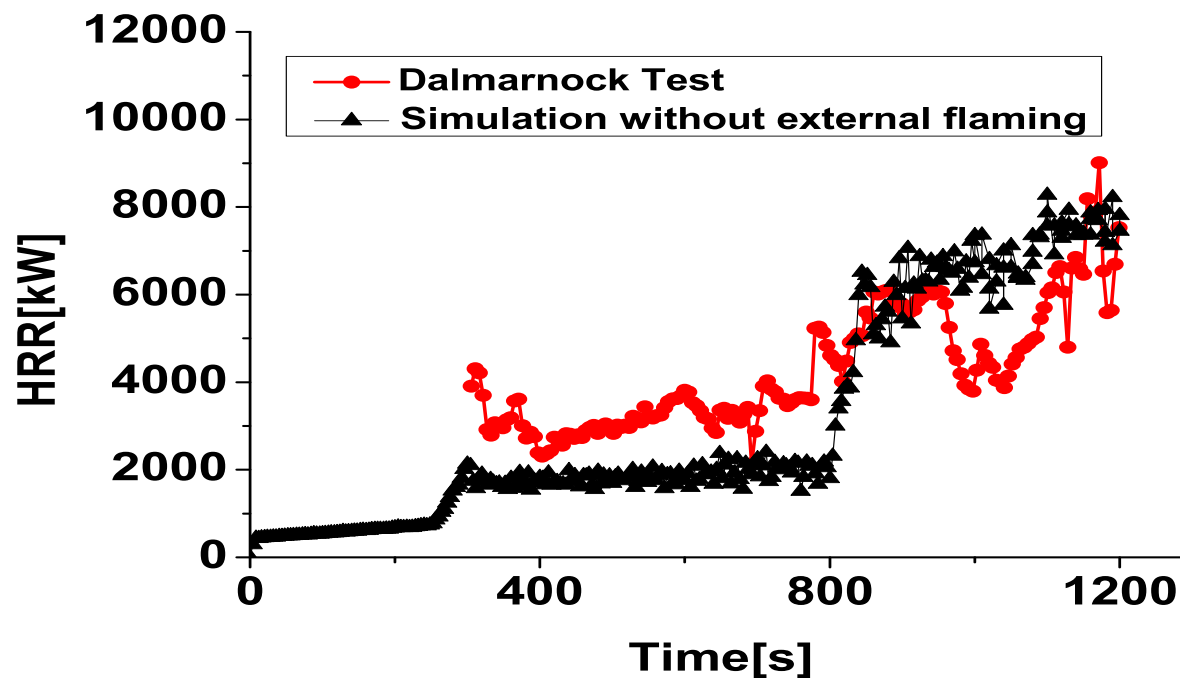
**Best input found – Partially Prescribed HRR**





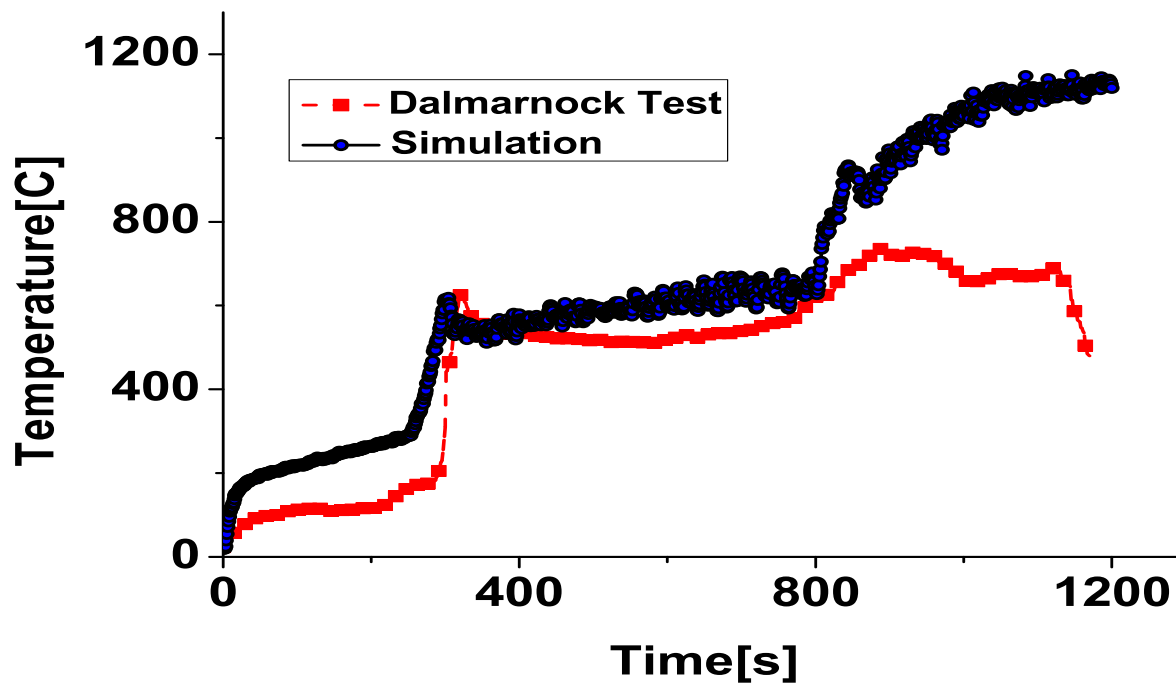
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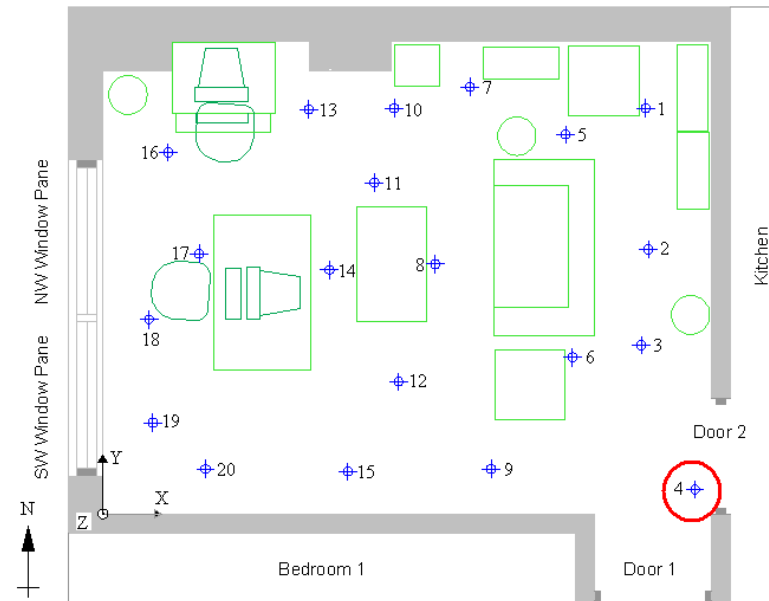
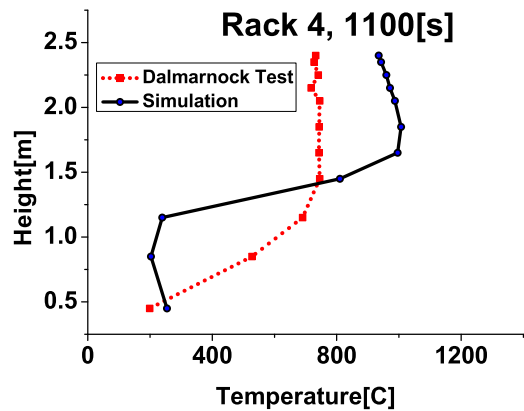
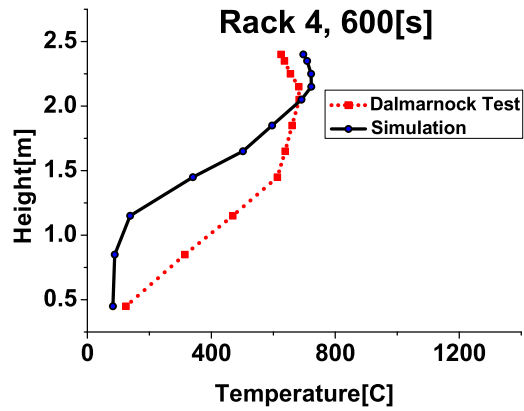


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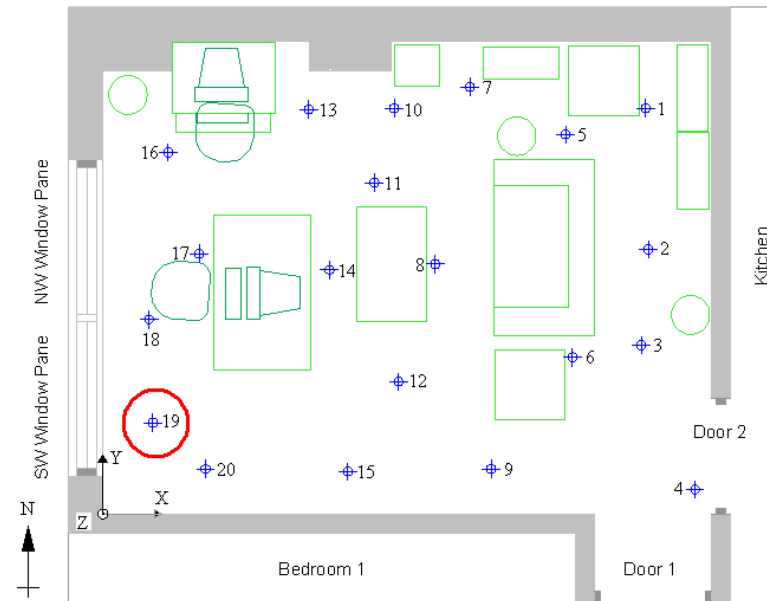
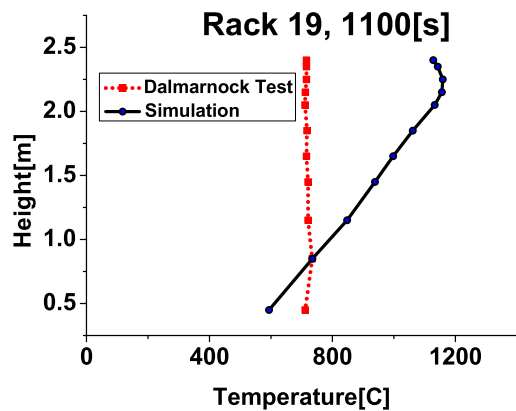
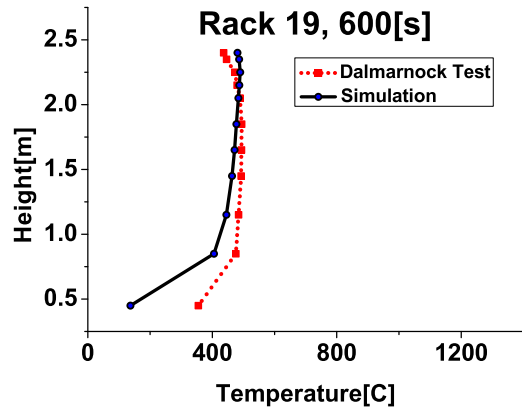
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- *A posteriori* simulations aided by measurements can reach reasonable agreement with observed fire dynamics.
- Sensor data is crucial to capture critical events during the fire (secondary ignition, flashover time etc...) and to estimate proper boundary conditions (wind, ventilation conditions).

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- This work is a validation of the input file, not of the model → for a different scenario the entire work has to be repeated.
- It is a very difficult process, many simulations had to be run in order to set up the input file → time consuming and never-ending.

**Thank you !**

**Any Questions ?**



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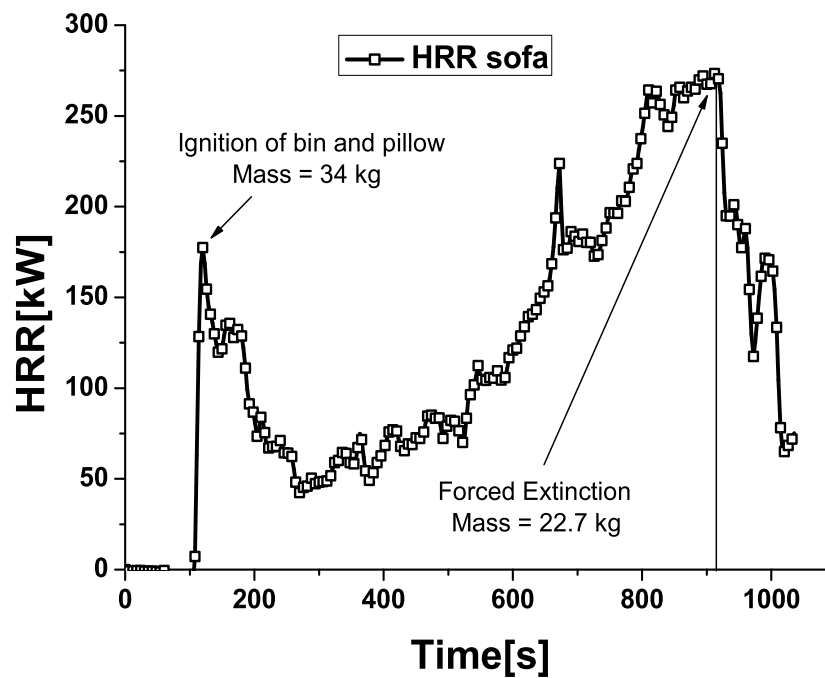


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# *A posteriori* Simulations



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